Somers Point School District



Curriculum

Physical Education Grades K-2 August 2016

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Acknowledgments

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Administrator: Mrs. Kim Tucker, Supervisor or of Curriculum

Secretarial Staff: Suzanne Klotz

Somers Point Schools

This document reflects the collaboration of teachers, staff, students, parents, and the Board of Education to define our mission, vision and beliefs to guide our work.

Our Mission

Empower each student to make responsible choices, meet challenges, achieve personal success, and contribute to a global society as they apply the New Jersey Core Curriculum Standards to become autonomous, lifelong learners who are literate problem solvers across all disciplines. This is accomplished through:

- Offering diverse, challenging, effective and progressive programs in a safe, nurturing environment
- Providing optimal facilities and resources
- Mastering the skills and tools needed for success
- Facilitating an educational partnership with home, school and community

Our Beliefs

Beliefs: We believe that our empowered learners:

- Participate in educational programs that are designed to meet the needs of learners while providing challenging activities in the context of real life situations
- Are aware of community issues and take part in activities to better their community
- Acquire basic skills in obtaining information, thinking critically, solving problems and communicating effectively
- Develop intellectual curiosity and the ability to access information as needed
- Become reflective learners who have an understanding of their own strengths and weaknesses
- Develop the aptitudes and skills to adjust to a changing world and an unpredictable future
- Are lifetime learners who value and accept learning as a continuing and dynamic process affecting all aspects of life
- Value the integrity of all individuals and recognize their own ability to progress academically, socially, and emotionally

Our Vision

The students of the Somers Point School District will demonstrate personal growth over time in relation to individualized goals aligned to the New Jersey Core Content Curriculum Standards. Achievement is evident when students:

- Take academic risks
- Transfer or extend content area knowledge
- Are intrinsically motivated life-long learners
- Are global learners who collaborate beyond the confines of the classroom or school
- Demonstrate social growth
- Are meta-cognitive thinkers
- Solve real-world problems

To foster student achievement Somers Point Educators:

- Promote student-centered learning
- Explicitly communicate the purpose of the lesson and how it fits into students' broader learning
- Provide hands-on learning activities
- Encourage collaboration
- Cultivate a safe environment and a strong classroom community
- Differentiate instruction
- Know the content area, curriculum, and their students
- Integrate technology
- Uncover and capitalize on student interests
- Use assessment data to make instructional decisions
- Commit to life-long learning to improve their practice

PROGRAM PHILSOSOPHY, GOALS, AND BELIEFS

Philosophy

Knowledge of health and physical education concepts and skills empowers students to assume lifelong responsibility to develop physical, social and emotional wellness.

- A quality Physical Education program should employ an interdisciplinary approach to teaching the content of Physical Education. Therefore the program should integrate the contents of the field with the content that students learn in their other classes.

- A quality Physical Education program should provide cognitive content and learning experiences that support a variety of physical activity areas including basic movement skills; team, dual, and individual sports; rhythm and dance; and lifetime recreational activities. Areas should be linked to health concepts and health skills.

- A quality Physical Education program should integrate the use of technology. Therefore students should be encouraged to research and use valid and reliable sources for health information.

- A quality Physical Education program should be non-excluding. Therefore students should be actively engaged in the learning experience

- A quality Physical Education program will teach children to become excited about physical fitness and encourage them to gain a level of fitness that they will strive for well into the future.

Core Curriculum Content Standards

Comprehensive Health and Physical Education in the 21st Century

Health literacy is an integral component of 21st century education. Healthy students are learners who are "knowledgeable and productive, [and] also emotionally and physically healthy, motivated, civically engaged, prepared for work and economic self-sufficiency, and ready for the world beyond their own borders" (ASCD, 2004). As part of the state's initiative to prepare students to function optimally as global citizens and workers, the contemporary view of health and physical education focuses on taking personal responsibility for one's health through an active, healthy lifestyle that fosters a *lifelong* commitment to wellness.

The mission and vision for comprehensive health and physical education reflects this perspective:

Mission: *Knowledge of health and physical education concepts and skills empowers students to assume lifelong responsibility to develop physical, social, and emotional wellness.* Vision: A quality comprehensive health and physical education program fosters a population that:

- Maintains physical, social, and emotional health by practicing healthy behaviors and goal setting.
- Engages in a physically active lifestyle.
- Is knowledgeable about health and wellness and how to access health resources.
- Recognizes the influence of media, technology, and culture in making informed health-related decisions as a consumer of health products and services.
- Practices effective cross-cultural communication, problem solving, negotiation, and conflict resolution skills.
- Is accepting and respectful of individual and cultural differences.
- Advocates for personal, family, community, and global wellness and is knowledgeable about national and international public health and safety issues.

Standards, Strands and Cumulative Progress Indicators

The PDF version includes the entire published Core Curriculum Content Standards while the HTML version contains links to Standards' descriptive statements and lists of Strands

and CPIs with linked resources.

PDF Version

New Jersey Core Curriculum Content Standards for Comprehensive Health and Physical Education

In addition, the New Jersey Standards Clarification Project provides materials that convey an understanding of the priorities in the NJ CCCS for math and how to capture those priorities in designing local curriculum and assessments, as well as in managing local instruction across content areas.

To access the NJ Standards Clarification Project:

http://www.state.nj.us/education/aps/njscp/

PE Year Long Plan Grade: K-2 (32 Weeks)

Unit 1	Unit 2	Unit 3	Unit 4	<u>Unit 5</u>
Weeks: 7 (7-14 Days)	Weeks: 8 (7-14 Days)	Weeks: 7 (7-14 Days)	Weeks: 6 (6-12 Days)	Weeks: 4 (4-8 Days)
Title: Movement Education	Title: Fitness/Wellness	Title: Manipulative Skills	Title: Life/Cooperative	Title: Rhythm/Dance
		1	Activities	· · ·
2.5.2.A.1* (partial)	2.5.2.B.3*	2.5.2.A.1* (partial)	2.5.2.B.1*	2.5.2.A.2
2.5.2.A.2*	2.5.2.A.4	2.5.2.A.4*	2.5.2.B.2*	2.5.2.A.3*
2.5.2.A.4	2.6.2.A.1*		2.5.2.B.4*	2.5.2.A.4
2.5.2.C.2*	2.6.2.A.2*		2.5.2.C.1*	
2.6.2.A.1	2.6.2.A.3*			
2.6.2.A.2				
		Supporting	Supporting	Supporting
		2.5.2.A.2	2.5.2.C.2	2.5.2.A.1
		2.5.2.C.2		2.5.2.C.2

Note: * means CPI appears in more than one unit and will be assessed in unit with *.

	Physical Education Curriculum			
Unit Plan # 1				
Title: Movement Education				
Grade Level Clu	Grade Level Cluster: K-2 Length of Time: 7 Weeks (7-14 days)			
Unit Summary: This unit is intended to introduce students on the mechanics of movement in a safe manner as it relates to health and sport.				
	Learning Targets	5		
Standard: 2.5 N lifestyle.	/lotor Skill Development: All students will utiliz	e safe, efficient, and effective movement to develop and maintain a healthy, active		
Strand: A. Mov	ement Skills and Concepts			
CPI# (s):	CPI(s):	Content Statement:		
2.5.2.A.1 *	Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance,			
This CPI will also be assessed in Unit 3.	and recreational activities).	Understanding of fundamental concepts related to effective execution of actions		
2.5.2.A.2*	Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.	 provides the foundation for participation in games, sports, dance, and recreational activities. 		
2.5.2.A.4	Correct movement errors in response to feedback.			
Strand:C. Sport	Strand:C. Sportsmanship, Rules, and Safety			
CPI# (s):	CPI(s):	Content Statement:		

2.5.2.C.2*	Demonstrate basic activity and safety rules	Practicing appropriate and safe behaviors while participating in and viewing games,
	and explain how they contribute to moving	sports, and other competitive events contributes to enjoyment of the event.
	in a safe environment.	
	Fitness: All students will apply health-related an	d skill-related fitness concepts and skills to develop and maintain a healthy, active
lifestyle.		
Strand: A. Fit	ness and Physical Activity	
CPI# (s):	CPI(s):	Content Statement:
2.6.2.A.1	Explain the role of regular physical activity	
	in relation to personal health.	
2.6.2.A.2	Explain what it means to be physically fit	Appropriate types and amounts of physical activity enhance personal health.
	and engage in moderate to vigorous age-	
	appropriate activities that promote fitness.	
Unit Essentia	I Questions:	Unit Enduring Understandings:
• How does e	effective and appropriate movement affect	Performing movement skills in a technically correct manner improves overall
wellness?		performance and increases the likelihood of participation in lifelong physical activity.
• Why do I ha	ave to show good sportsmanship and follow the	• In order for all participants and spectators to experience the maximum benefit from
rules when	others do not?	games and sports, everyone must demonstrate knowledge and commitment to
	e minimum amount of exercise I can do to stay	sportsmanship, rules and safety guidelines.
physically f		• Understanding fitness concepts and skills and integrating them into your everyday
	evelop an appropriate personal fitness program	routine supports wellness.
and find the motivation to commit to it?		• Physical fitness is the ability of your whole body to work together efficiently to be able
 How do you 	u realize age-appropriate fitness?	to do the most work with least amount of effort.
		Achieving and maintaining fitness requires age-appropriate intensity, duration and frequency of everying
		frequency of exercise.Ongoing feedback and assessment is necessary in determining the effectiveness of a
		• Ongoing recuback and assessment is necessary in determining the effectiveness of a personal fitness program.

• The student will participate in activities that are designed to increase their movement skills: personal space, direction and level change.

• The student will use all safety rules and show good sportsmanship throughout all lessons.

• The student will participate in a physically active activity and d	escribe what it means to be physically fit.		
Evidence of Learning			
Formative Assessments:			
-	bove. The amount of quizzes/teacher made assessments administered to the ass and their needs. These formative assessments should be woven into your		
Summative Assessments:			
Common Assessment #1 2.5.2.A.1 (movement control)			
 Common Assessment #2 2.5.2.C.2 (safe movement) 			
Common Assessment #3 2.5.2.A.2 (directional movement)			
	Lesson Plans		
Lessons	Timeframe		
esson #1 Boundaries', Rules, Safety 3-5 days			
Lesson #2 Personal Space and General space	esson #2 Personal Space and General space 1- 4 days		
Lesson #3 Loco-motor Movements 3- 5 days			
Curriculum Development Resources (Click the links below to acce	ess additional resources used to design this unit):		

Physical Education Curriculum					
Unit Plan # 2					
Title: Fitness,	Title: Fitness/Wellness				
Grade Level C	Cluster: K-2	Lengt	h of Time: 8 Weeks (8-16 days)		
Unit Summary: This unit is intended to instruct students in engaging in moderate to vigorous physical activity while learning the six fitness components and their benefits. Strategies to improve each component through setting goals and identifying plans to achieve them will also be taught.					
	Learning	g Targets	5		
Standard: 2.5 lifestyle.	Motor Skill Development: All students	will utiliz	e safe, efficient, and effective movement to develop and maintain a healthy, active		
Strand: A. Mo	ovement Skills and Concepts				
CPI# (s):	CPI(s):		Content Statement:		
2.5.2.A.4	Correct movement errors in response to feedback.		Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.		
Strand: B. Stra	ategy				
CPI# (s):	CPI(s):		Content Statement:		
2.5.2.B.3*	B.3* Determine how attitude impacts physical performance.		Teamwork consists of effective communication and other interactions between team members.		
Standard: 2.6 Fitness: All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy, active lifestyle.					
Strand: A. Fit	ness and Physical Activity				
CPI# (s):	CPI(s):	Conten	t Statement:		
2.6.2.A.1*	Explain the role of regular physical activity in relation to personal health.	Approp	riate types and amounts of physical activity enhance personal health.		
2.6.2.A.2*	Explain what it means to be physically fit and engage in moderate to vigorous age-				

fi 2.6.2.A.3*	appropriate activities that promote itness. Develop a fitness goal and monitor progress towards achievement of	
	he goal.	
Unit Essential Que	estions:	Unit Enduring Understandings:
 wellness? What is the minim stay physically fit? How can understa my performance? How do I develop program and find How can I make m enjoyable? How does my ove 	anding movement concepts improve	 Research shows that people who participate in regular physical activity, no matter what the form, are more likely to do so because they feel comfortable and competent in movement skills. Skill development involves an understanding of movement concepts, the underlying principles of physics, as a means to analyze movement performance and make adjustments. Implementing movement principles such as space, speed, force, projection or tempo makes movement more effective and more interesting. Understanding fitness concepts and skills and integrating them into your everyday routine supports wellness. Developing and implementing a program that utilizes appropriate training principles is necessary for lifetime fitness. Achieving and maintaining fitness requires age-appropriate intensity, duration and frequency of exercise. Ongoing feedback and assessment is necessary in determining the effectiveness of a personal fitness

- Students will be able to describe what it means to be physically fit and develop a fitness plan for achieving that goal.
- Students will show how their attitude can greatly affect their fitness level.
- Students will be able to correct their movements based off of teacher feedback.

Evidence of Learning

Formative Assessments:

Students should be assessed on the Unit Objectives listed above. The amount of quizzes/teacher made assessments administered to the students will be determined by the teacher based on their class and their needs. These formative assessments should be woven into your weekly lesson plans.

Summative Assessments:

- Common Assessment #1 2.5.2.B.3 (attitude and performance)
- Common Assessment #2 2.6.2.A.1 (explore physical activity)
- Common Assessment #3 2.6.2.A.2 (explain physical fitness)

Common Assessment #4 2.5.2.A.3 (goals, progress, acheivment)			
Lesson Plans			
Lessons	Timeframe		
Lesson #1Set your Goals	1-2 days		
Lesson #2 Track your progress	2-3 days		
Lesson #3Lets Get Moving	5-11 days		
Curriculum Development Resources (Click the links below to access additional resources used to design this unit):			
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Physical Education Curriculum			
Unit Plan #3			
Title: Manipula	tive Skills		
Grade Level Clu	Ister: K-2	gth of Time: 7 weeks (7-14 days)	
Unit Summary: and activities.	This unit will have students acquire and achi	eve skills that are a basis to enhance skill themes that are utilized in future complex sports	
	Learning Targ	ets	
Standard: 2.5 N lifestyle.	Aotor Skill Development: All students will uti	lize safe, efficient, and effective movement to develop and maintain a healthy, active	
Strand: A. Mov	ement Skills and Concepts		
CPI# (s):	CPI(s):	Content Statement:	
2.5.2.A.1*	Explain and perform <u>movement skills</u> with developmentally appropriate control in isolated settings (i.e., skill practice) and	Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.	
CPI will also be assessed in Unit 1.	applied settings (i.e., games, sports, dance and recreational activities).	,	
2.5.2.A.4*	Correct movement errors in response to feedback.		
	SUPPORTING		
Standard: 2.5 active lifestyle	•	Il utilize safe, efficient, and effective movement to develop and maintain a healthy,	
Strand: A. Mo	vement Skills and Concepts		
CPI# (s):	CPI(s):	Content Statement:	
2.5.2.A.2	Demonstrate changes in time, force, and flow while moving in personal and genera space at different levels, directions, range and pathways.		

25262	Domonstrate basis activity and safe	turuloc	Practicing appropriate and safe behaviors while participating in and viewing games,		
2.5.2.C.2 Demonstrate basic activity and safe		•	sports, and other competitive events contributes to enjoyment of the event.		
	and explain how they contribute to in a safe environment.	moving	sports, and other competitive events contributes to enjoyment of the event.		
Unit Essential Questions:		Unit En	during Understandings:		
• How can u	nderstanding movement concepts	• Resea	arch shows that people who participate in regular physical activity, no matter what the		
improve m	y performance?		form, are more likely to do so because they feel comfortable and competent in movement		
How can I	make movement more interesting, fun	skills.			
and enjoyable?		• Skill d	levelopment involves an understanding of movement concept, the underlying principle of		
• How does	my use of movement influence that of	physic	cs, as the means to analyze movement performance and make adjustments.		
others?		• Imple	menting movement principles such as space, speed, force, projection or tempo makes		
-	ave to show good sportsmanship and	move	ment more effective and more interesting.		
falloutha	rules when others do not?				
Unit Objectiv	ves (unpacking CPIs where needed):	ills throug	ghout general space such as skip, jump, hop, gallop, leap slide or jog.		
Unit ObjectivStudents v	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk	-	ghout general space such as skip, jump, hop, gallop, leap slide or jog. Instrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning		
 Unit Objective Students Students 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne	-	astrate a movement modifier such as wide, high, low or crooked change.		
 Unit Objection Students Students Formative Association 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments:	er, demon	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning		
 Unit Objection Students Students Formative Associated as the short	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: buld be assessed on the Unit Objectives I	er, demon	astrate a movement modifier such as wide, high, low or crooked change.		
 Unit Objection Students of Students of Formative Association Students show be determined 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: buld be assessed on the Unit Objectives I	er, demon	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning we. The amount of quizzes/teacher made assessments administered to the students will		
 Unit Objection Students of Students of Formative Association be determined Summative Association 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: puld be assessed on the Unit Objectives I ed by the teacher based on their class ar	er, demon	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning we. The amount of quizzes/teacher made assessments administered to the students will		
 Unit Objection Students of Students of Formative Association Students show be determined Summative Association Common 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: build be assessed on the Unit Objectives I ed by the teacher based on their class ar Assessments:	er, demon isted abov id their ne kills)	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning we. The amount of quizzes/teacher made assessments administered to the students will		
 Unit Objection Students of Students of Formative Association Students show be determined Summative Association Common 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: ould be assessed on the Unit Objectives I ed by the teacher based on their class ar Assessments: Assessments # 1 2.5.2.A.1 (movement sl	er, demon isted abov id their ne kills)	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning we. The amount of quizzes/teacher made assessments administered to the students will		
 Unit Objection Students of Students of Formative Association Students show be determined Summative Association Common 	ves (unpacking CPIs where needed): will be able to demonstrate locomotor sk will be able to, with and without a partne ssessments: ould be assessed on the Unit Objectives I ed by the teacher based on their class ar Assessments: Assessments # 1 2.5.2.A.1 (movement sl	er, demon isted abov id their ne kills)	estrate a movement modifier such as wide, high, low or crooked change. Evidence of Learning ve. The amount of quizzes/teacher made assessments administered to the students will eeds. These formative assessments should be woven into your weekly lesson plans.		

Lesson #2 Striking	2-4 days	
Lesson #3Ball Skills	4-6 days	
Curriculum Development Resources (Click the lin	ks below to access additional resources used to design this unit,):
<u>http://www.pecentral.org/assessment/assess</u>	<u>nenttips.html</u>	

	Physical Education Curriculum			
		Unit Plan # 4		
Title: Life/Coo	operative Activities			
Grade Level Cluster:Length of Time: 6 weeks (6-12 Days)				
	y: This unit will put student's knowledge of move cooperative, strategy etc.) to achieve various go	vement education into practice by using their movement skills in applied settings pals.		
		Learning Targets		
Standard: 2.5	Motor Skill Development: All students will utiliz	e safe, efficient, movement to develop and maintain a healthy active lifestyle.		
Strand: A. Mo	vement Skills and Concepts			
CPI# (s):	CPI(s):	Content Statement:		
2.5.2.B.1*	Differentiate when to use competitive and cooperative strategies in games, sports, and other movement activities.	Teamwork consists of effective communication and other interactions between team members.		
2.5.2.B.2*	Explain the difference between offense and defense.			
2.5.2.B.4*	Demonstrate strategies that enable team and group members to achieve goals.			
Strand: C. Spo	ortsmanship, Rules, and Safety			
CPI# (s):	CPI(s):	Content Statement:		
2.5.2.C.1*	Explain what it means to demonstrate good sportsmanship.	Practicing appropriate and safe behaviors while participating in and viewing games, sports, and other competitive events contributes to enjoyment of the event.		
		Supporting		
Standard: 2.5	Motor Skill Development: All students will utiliz	e safe, efficient, movement to develop and maintain a healthy active lifestyle.		
Strand: C. Spo	ortsmanship, Rules, and Safety			
CPI# (s):	CPI(s):	Content Statement:		
2.5.2.C.2	Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.	Practicing appropriate and safe behaviors while participating in and viewing games, sports, and other competitive events contributes to enjoyment of the event.		

Unit Essential Questions:	Unit Enduring Understandings:			
 How can understanding movement concepts improve my performance? How can I make movement more interesting, fun, and enjoyable? How does my use of movement influence that of others? Why do I have to understand concepts of movement when I can already perform the movement? To what extent does strategy influence performance in competitive games and activities? 	 Knowing and understanding concepts of movement will improve performance in a specific a skill and provide the foundation for transfer of skills in a variety of sports and activities. Implementing effective offensive, defensive and cooperative strategies are necessary for all players to be successful in game situations. 			
Unit Objectives				
 Students will be able to use offensive and defensive strate Students will demonstrate proper teamwork and sportsm Students will apply safety rules during game play. 	anship through game play.			
	Evidence of Learning			
Formative Assessments: Students should be assessed on the Unit Objectives listed above. T by the teacher based on their class and their needs. These formati Common Summative Assessments:	he amount of quizzes/teacher made assessments administered to the students will be determined ve assessments should be woven into your weekly lesson plans.			
 Common Assessment #1 2.4.2.B.1 (Game strategies) Common Assessment #2 2.4.2.B.2 (Offense and Defense) 				
 Common Assessment #2 2.4.2.B.2 (Onense and Defense) Common Assessment #3 2.4.2.B.4 (Teamwork) 				
 Common Assessment #3 2.4.2.D.4 (reanwork) Common Assessment #4 2.4.2.C.1 (Sportsmanship) 				
	Lesson Plans			
Lessons	Timeframe			
Lesson #1Cooperative group games	2-4 days			
Lesson #2 Rock Wall/Cooperative stations	2-4 days			
Lesson #3Recreational games	2-4 days			
Curriculum Development Resources (Click the links below to access additional resources used to design this unit):				

Physical Education Curriculum					
		Unit Plan # 5			
Title: RYTHYN	M/DANCE				
Grade Level Cluster: K-2 Length		gth of Time: 4 Weeks (4-8 days)			
		ent in response to changes in music (tempo, beat, rhythm etc.). Correction of errors and dents will be in different spatial settings and demonstrating appropriate control will be			
	Learning Targ	ets			
Standard: 2.5 lifestyle.	5 Motor Skill Development All students will uti	lize safe, efficient, and effective movement to develop and maintain a healthy, active			
Strand: A. Mo	ovement Skills and Concepts				
CPI# (s):	CPI(s):	Content Statement:			
2.5.2.A.2	Demonstrate changes in time, force, and flow while moving in personal and genera space at different levels, directions, range and pathways.	S, Understanding of fundamental concepts related to effective execution of actions			
2.5.2.A.3*	Respond in movement to changes in tempo, beat, rhythm, or musical style.	 provides the foundation for participation in games, sports, dance, and recreational activities. 			
2.5.2.A.4	Correct movement errors in response to feedback.				
	SUPPORTIN	G			
Standard: 2.5 lifestyle.	5 Motor Skill Development: All students will ut	ilize safe, efficient, and effective movement to develop and maintain a healthy, active			
meseyiei					
•	ovement Skills and Concepts				

2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities). Strand:C. Sportsmanship, Rules, and Safety CPI# (s): CPI(s):		e skill e.,	Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities		
2.5.2.C.2	C.2 Demonstrate basic activity and safety		Practicing appropriate and safe behaviors while participating in and viewing		
	rules and explain how they contr	ibute to	games, sports, and other competitive events contributes to enjoyment of the		
	moving in a safe environment.		event.		
Unit Essential Q	Unit Essential Questions: Unit Enduring Understandings:				
How does effective and appropriate movement Perfo		Perfo	rming movement skills in a technically correct manner improves overall performance and		
affect wellness? increa		increa	ases the likelihood of participation in lifelong physical activity.		
• Why do I have	to understand concepts of	• Know	ving and understanding concepts of movement will improve performance in a specific skill		
		and p	provide the foundation for transfer of skills in a variety of sports and activities		
movement?					
Unit Objectives	(unpacking CPIs where needed):				
			vements due to different outside indicators.		
Students will describe how the safety rules contribute to a safe environment.					
Evidence of Learning					
Formative Asses	ssments:				
Students should be assessed on the Unit Objectives listed above. The amount of quizzes/teacher made assessments administered to the students will					
be determined by the teacher based on their class and their needs. These formative assessments should be woven into your weekly lesson plans.					
Summative Assessment:					
Common Assessment #1 2.5.2.A.3 (tempo, beat, rhythm)					
Lesson Plans					
	Lessons		Timeframe		

Lesson #1Move to the beat	1-2 days				
Lesson #2 Lets Dance	1-2 days				
Lesson #3Creative Dance	2-4 days				
Curriculum Development Resources (Click the links below to access additional resources used to design this unit):					
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COURSE BENCHMARKS

The student will be able to

